



WSSL Summer Recreational League Rules, 2012

The Games

- Games are on Sundays, excluding holidays, and start at **6:00 pm, and 8:00pm.**
- Games are **(2) 40-minute** halves with a 5 minute half time.
- There are 15 minutes between games and games must start on time due to a tight schedule.
- Referees should start the game clock at the time scheduled, i.e. 6:00 pm, and 8:00pm* If they don't start on time, refs will shorten the halves to get the night back on schedule.
- Start games with minimum of 7 players.
- **Each player must be on a Team Roster. (or will result in forfeit)**
- Teams short of players may use players from other teams to meet minimum/maximum team number requirements.
- **Red cards** will result in referee removing player from the field and turning it in with game-misconduct report (using the WSSL Report Card); the player will not be able to play any games the rest of that day and their team's next scheduled game.
- Each player should wear the same color shirt, but numbers aren't required in the Summer League.
- There **is slide tackling.**
- **If either team requests a water break,** the referees will comply. However, the water break will not stop the clock and shouldn't go over 2 minutes in length.
- If there are any other rules to go by, the refs will explain them at the coin toss.
- **Substitutions** will be allowed on any goal kick, on either team's throw-in, or if the other team subs first during their throw-in. Also, after a goal is scored, during any injury and at halftime.

Last year we had a couple issues with cars being broken into. Please lock your cars and hide your valuables (less tempting that way).